



Minneapolis/Saint Paul Senior Girls RBI Baseball League Rules

2011 ASA Rules will apply with the following modifications:

Equipment Requirements:

- 1. <u>Bat Guidelines:</u> See Official Bat, Rule 3, Section 1, page 39 ASA Rule Book.
- 2. Ball: 12" yellow optic fastpitch with red stitch.
- 3. Double first base is mandatory.
- 4. Catcher's Equipment: NOCSAE approved mask with throat protector & helmet, chest protector, and shin guards.
- NOTE! Any player warming up a pitcher (any where) must wear the official catcher's headgear.
- 5. Metal spikes are allowed for 18U.
- 6. Each team must supple a new ball for each game.
- 1. <u>Double header games</u> shall be 5 innings. No new inning shall begin after 65 minutes of play following the first pitch. <u>Single games</u> shall be 7 innings, no new inning shall begin after 90 minutes of play.
- 2. <u>10 Run Rule</u> Single games after 4 ½ innings if the home team is ahead, or after 5 innings if the visiting team is ahead (losing team must bat 5 times). Double header games after 3 complete innings
- 3. <u>Games tied after 5 innings</u> shall be played with the "international tie-breaker last batter on second rule". This is <u>only</u> if the time limit has not been reached. Otherwise a tie stands
- 4. Pitching distance 43 ft. Base distance 60 ft.
- 5. Home team is listed second on schedule for the first game only. Second game switch home team.
- 6. <u>Batting Order</u> Participation/Substitution: teams may use free substitution on defense and ball all players **OR** use ASA substitution rule. You **MUST** declare **BEFORE** game starts.
- 7. <u>Teams may start and finish with eight players</u> (ninth spot is an out). If a team drops to less than eight players the game is a forfeit. If a team is batting all players and someone leaves or is injured, their respective spot is an out.
- 8. Any team not in attendance 10 minutes after the established game time will forfeit the game. Teams not in attendance within an additional 10 minutes will forfeit the second game, if a double header. (Coaches, use the roster to call opponent if you're caught in traffic, going from one city to the other in rush hour can be difficult, call to make sure umpire stays to work the games)
- 9. <u>Starting and relief pitchers:</u> 5 warm up pitches prior to the start of the game or facing her first batter; 5 pitches between any subsequent inning not lasting more than one minute.
- 10. The team bench may only be occupied by the players and certified coaches.
- 11. Sliding girls do not have to slide, however they must avoid any collisions if they go in standing up.
- 12. Pitching Rubber pitchers must have one foot on the rubber when releasing the ball.
- 13. No Jewelry. You cannot tape over earrings. Medic Alert & religious medals are allowed but must be taped to the body & not be visible.
- 14: <u>Courtesy Runner:</u> for the pitcher or catcher is optional with zero or one out, but mandatory with two outs. A courtesy runner must be the player who was last put out. This helps to speed up the game.

Minimum Playing Requirement:

Each player will be required to play in a minimum of two innings/six outs in the field and have a minimum of one turn at bat per game.

If an umpire does not show...coaches should pick a person mutually agreed upon to umpire. Ask your center director to call in the persons name, address, and social security number to which ever cities athletic office you played the games at for payment.

